

GABRIELLE BERMAN

3D Character Animation

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EXPERIENCE

- **One River School of Art + Design, Student Service Coordinator**
Sep 2026 - Present
 - Manage scheduling, student records, and competing administrative priorities.
 - Communicate with students, parents, and staff to address and resolve concerns.
 - Support a welcoming, organized environment where students can develop their artistic skills and creative interests.
- **Benchmark Games International, Graphic Design Artist**
Dec 2024 - Jun 2025
 - Designed arcade cabinet artwork using licensed entertainment assets within established brand guidelines.
 - Prepared production-ready files for large-format printing and manufacturing.
 - Coordinated with production teams to deliver creative assets on deadline.
- **Allay Health and Wellness, Graphic Designer**
Jun 2023 - Present
 - Designed newsletters, marketing materials, and digital assets.
 - Maintained a cohesive visual identity across multiple creative projects.
 - Incorporated stakeholder feedback to refine designs and meet project needs.
- **Swampcon, Design Coordinator**
Aug 2023 - Mar 2024
 - Led branding and promotional design for a student convention.
 - Designed the official convention mascot and supporting visual assets.

ANIMATION PROJECTS

- **Roadkilled, Senior Capstone 3D Animated Short**
Jan 2024 - Apr 2024
 - Directed and completed an original two-minute 3D animated short over a 16-week production schedule.
 - Managed full animation pipeline from story development through final render.
- **11 Second Club, Character Animation Challenge**
Nov 2023/Mar 2022
 - Produced dialogue-driven character animation from concept through final polish.
 - Ranked in the top 10% of monthly 11 Second Club entries through iterative feedback and refinement.
- **Imogen Heap Music Video, Personal Animation Project**
Aug 2023 - Dec 2023
 - Developed storyboards to translate music into a cohesive visual narrative.
 - Animated performance-driven shots while refining timing and visual storytelling.

HONORS AND AWARDS

- **Outstanding Achievement in Animation**
Apr 2024 | University of Florida Digital Worlds Institute
 - Awarded to one graduating senior for excellence in animation and production planning.

EDUCATION

Animschool

Jan 2025 - Present
3D Character Animation
- Final Term

University of Florida

Aug 2020 - Aug 2024
B.A. Digital Arts and Sciences
- 3.84 GPA

Kyoto University

Summer 2024
Cross Cultural Design and Engineering

TECHNICAL SKILLS

Animation

Maya
Harmony
Storyboard Pro

Adobe

Photoshop
Illustrator
After Effects
Premiere
InDesign

Additional

Microsoft Office
Google Workspace
Storyboarding
Illustration